

Let Me Do Your Homework For You

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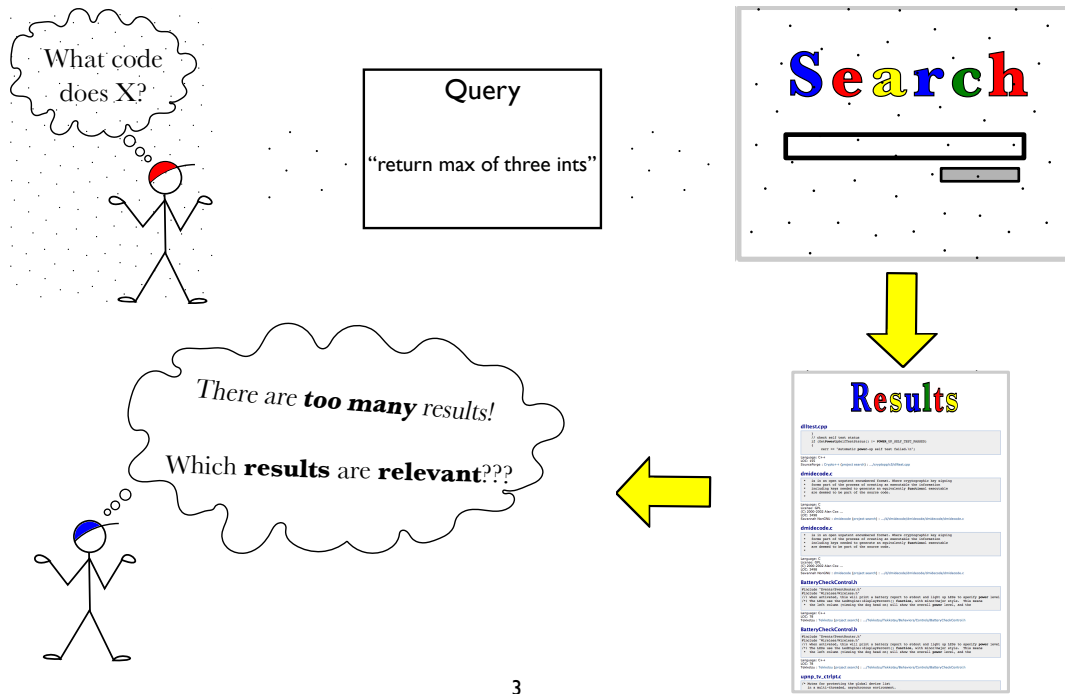
September 5, 2013

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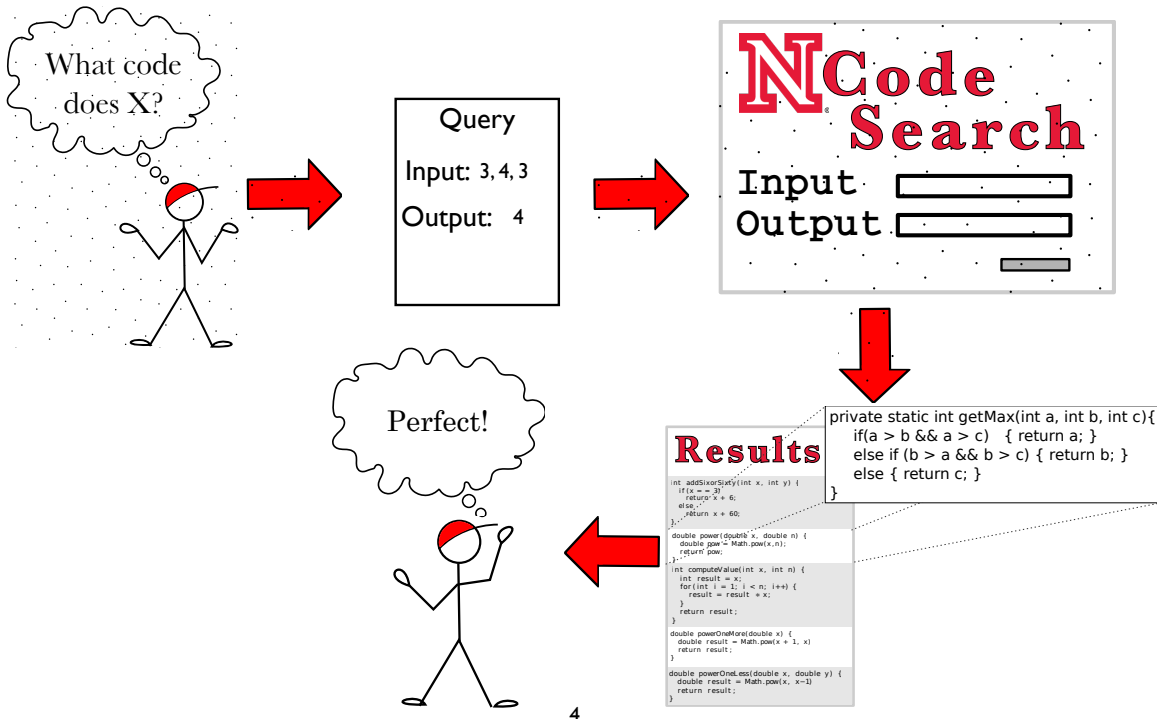
Homework Assignment

- Write a Java method that returns the maximum element among three integers

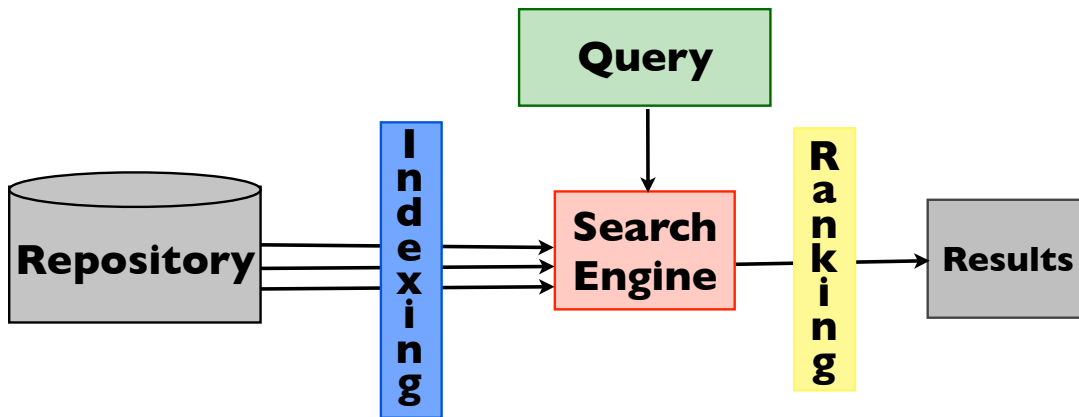
What Some People Do



A Better World...



How Does Search Work?



About Search

	Google	Satsy
Querying		
Indexing		
Matching		
Ranking		

About Search

	Google	Satsy
Querying	keywords	input/output example
Indexing		
Matching		
Ranking		

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Working Example

- Write a Java method that returns the maximum element among three integers
- Google Search: *“Java return maximum of three integers”*
- Satsy:
 - Input: 3, 4, 3
 - Output: 4

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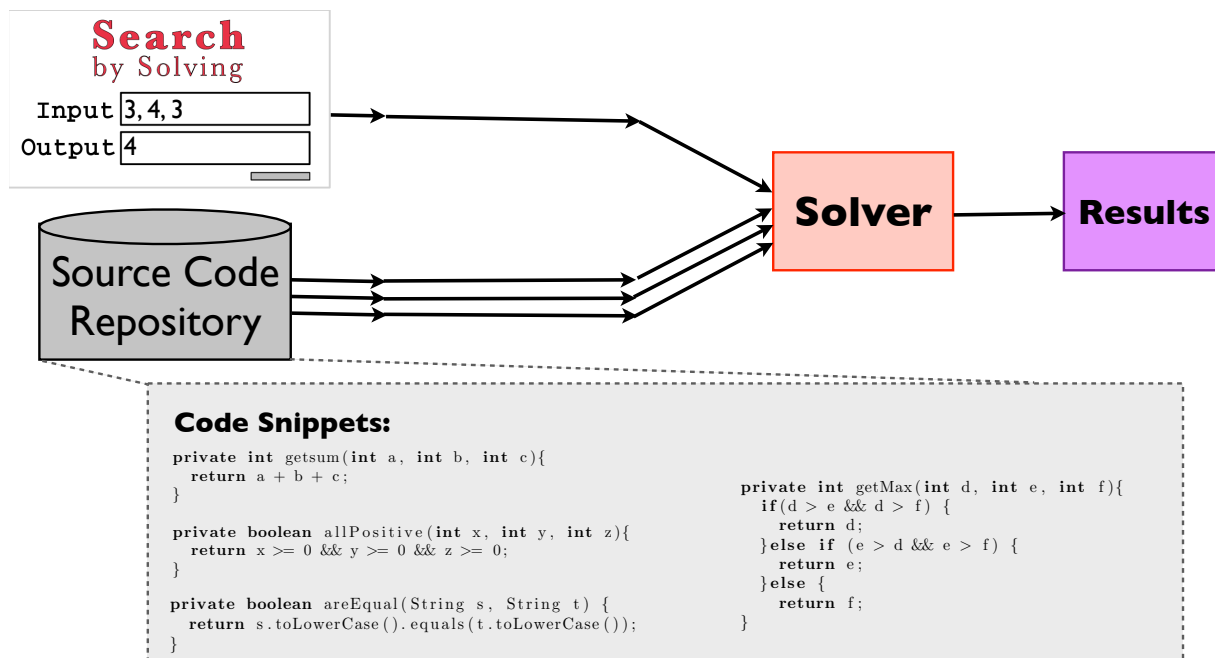
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Ranking		

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Satsy: Behind the Scenes



SMT Solvers

Satisfiability **M**odulo **T**heory solvers determine if a logical formula is satisfiable

Facts	Assertions
$a \geq 0$	<code>(assert ($\geq$ a 0))</code>
$b = 2$	<code>(assert (= b 2))</code>
$c = 2$	<code>(assert (= c 2))</code>
$c = a * b$	<code>(assert (= (* a b) c))</code>

Result: **sat** $a \mapsto 1$

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SMT Solvers

Satisfiability **M**odulo **T**heory solvers determine if a logical formula is satisfiable

Facts	Assertions
$a \geq 0$	<code>(assert ($\geq$ a 0))</code>
$b = ?$	<code>(assert (= b ?))</code>
$c = 2$	<code>(assert (= c 2))</code>
$c = a * b$	<code>(assert (= (* a b) c))</code>

Result: **sat** $a \mapsto 2 \wedge b \mapsto 2$

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SMT Solvers

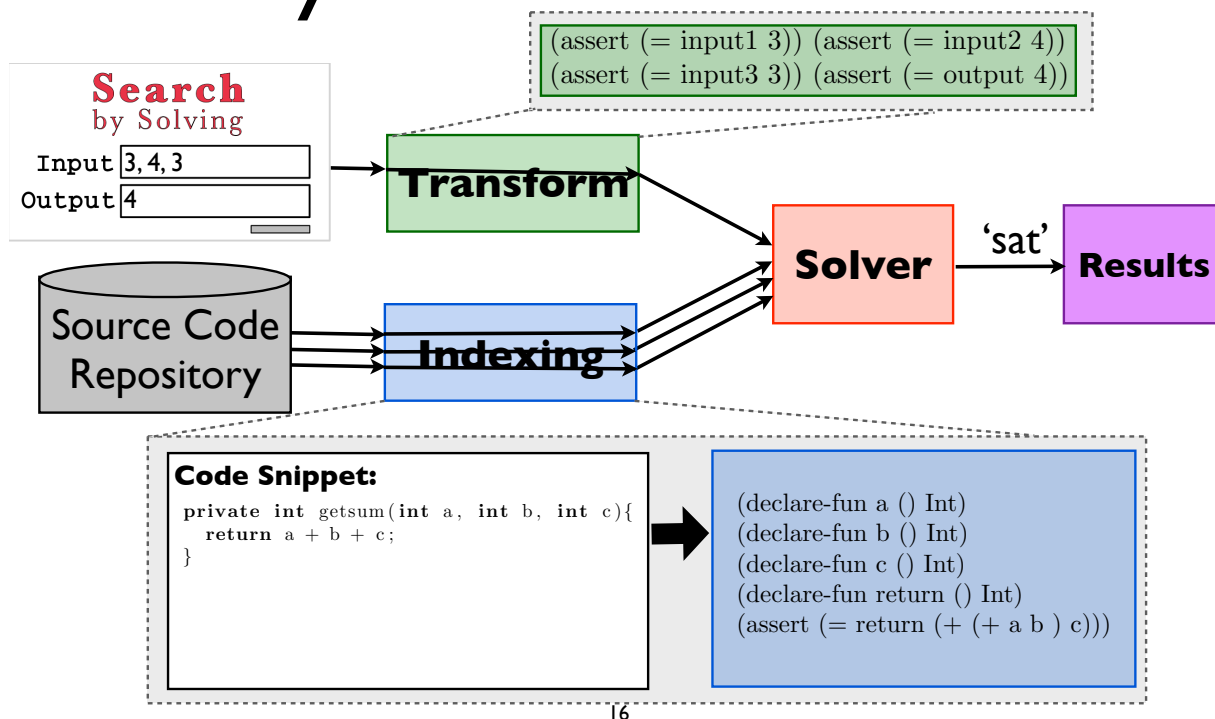
Satisfiability **M**odulo **T**heory solvers determine if a logical formula is satisfiable

Facts	Assertions
a = 0	(assert (= a 0))
b = ?	(assert (= b ?))
c = 2	(assert (= c 2))
c = a * b	(assert (= (* a b) c))

Result: **unsat**

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Satsy: Behind the Scenes



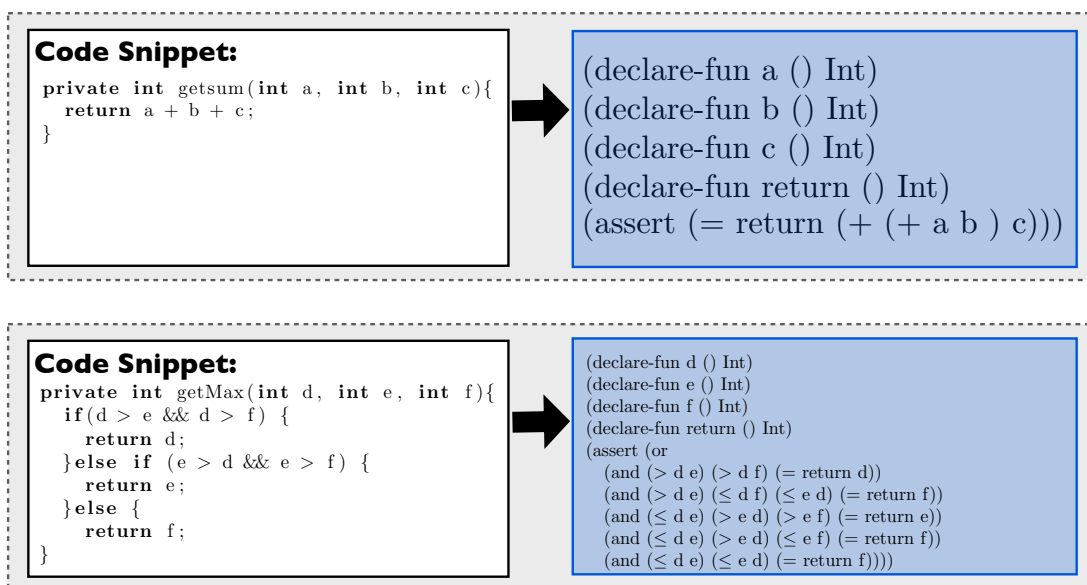
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Indexing



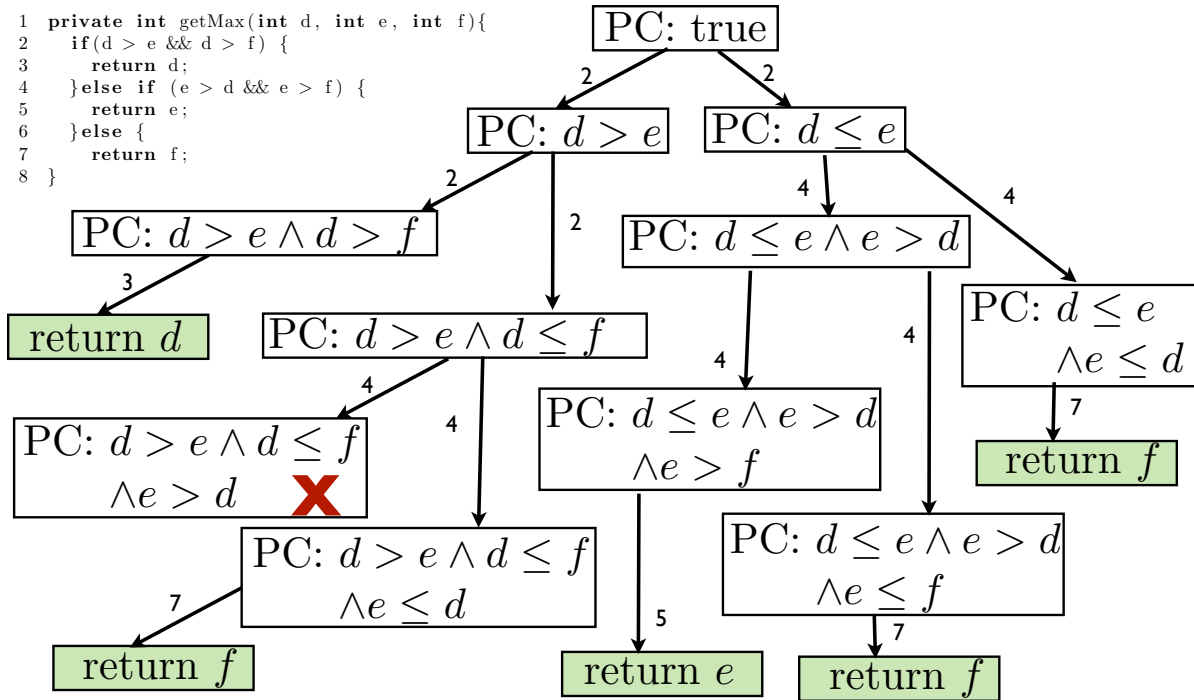
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Symbolic Execution

```

1 private int getMax(int d, int e, int f){
2   if(d > e && d > f) {
3     return d;
4   }else if (e > d && e > f) {
5     return e;
6   }else {
7     return f;
8   }

```

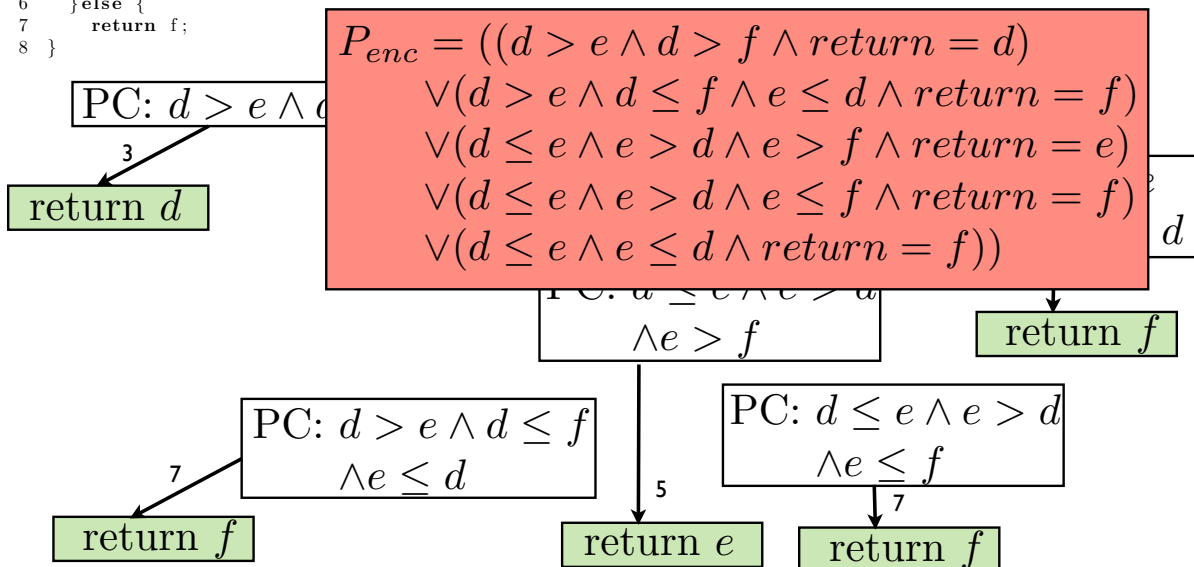


Symbolic Execution

```

1 private int getMax(int d, int e, int f){
2   if(d > e && d > f) {
3     return d;
4   }else if (e > d && e > f) {
5     return e;
6   }else {
7     return f;
8   }

```



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Matching

```
private int getsum(int a, int b, int c){
    return a + b + c;
}
```

```
(declare-fun a () Int)
(declare-fun b () Int)
(declare-fun c () Int)
(declare-fun return () Int)
(assert (= return (+ (+ a b ) c)))
```

Input	Output	Mapping
3, 4, 3	4	$a \mapsto 3 \wedge b \mapsto 4 \wedge c \mapsto 3 \wedge return \mapsto 4$
3, 0, 0	3	$a \mapsto 3 \wedge b \mapsto 0 \wedge c \mapsto 0 \wedge return \mapsto 3$

Result: **unsat**

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Matching

```
1 private int getMax(int d, int e, int f){
2   if(d > e && d > f) {
3     return d;
4   }else if (e > d && e > f) {
5     return e;
6   }else {
7     return f;
8   }
```

```
PC1:  $d > e \wedge d > f \wedge return = d$ 
PC2:  $d > e \wedge d \leq f \wedge e \leq d \wedge return = f$ 
PC3:  $d \leq e \wedge e > d \wedge e > f \wedge return = e$ 
PC4:  $d \leq e \wedge e > d \wedge e \leq f \wedge return = f$ 
PC5:  $d \leq e \wedge e \leq d \wedge return = f$ 
```

Input	Output	Mapping
3, 4, 3	4	$d \mapsto 3 \wedge e \mapsto 4 \wedge f \mapsto 3 \wedge return \mapsto 4$

Result: **sat for PC3**

Matching

```

1 private int getMax(int d, int e, int f){
2   if(d > e && d > f) {
3     return d;
4   }else if (e > d && e > f) {
5     return e;
6   }else {
7     return f;
8   }

```

PC1: $d > e \wedge d > f \wedge return = d$
 PC2: $d > e \wedge d \leq f \wedge e \leq d \wedge return = f$
 PC3: $d \leq e \wedge e > d \wedge e > f \wedge return = e$
 PC4: $d \leq e \wedge e > d \wedge e \leq f \wedge return = f$
 PC5: $d \leq e \wedge e \leq d \wedge return = f$

Input	Output	Mapping
3, 4, 3	4	$d \mapsto 3 \wedge e \mapsto 4 \wedge f \mapsto 3 \wedge return \mapsto 4$
3, 0, 0	3	$d \mapsto 3 \wedge e \mapsto 0 \wedge f \mapsto 0 \wedge return \mapsto 3$

Result: **sat for PC3, PC1**

Matching

```

1 private int getMax(int d, int e, int f){
2   if(d > e && d > f) {
3     return d;
4   }else if (e > d && e > f) {
5     return e;
6   }else {
7     return f;
8   }

```

PC1: $d > e \wedge d > f \wedge return = d$
 PC2: $d > e \wedge d \leq f \wedge e \leq d \wedge return = f$
 PC3: $d \leq e \wedge e > d \wedge e > f \wedge return = e$
 PC4: $d \leq e \wedge e > d \wedge e \leq f \wedge return = f$
 PC5: $d \leq e \wedge e \leq d \wedge return = f$

Input	Output	Mapping
3, 4, 3	4	$d \mapsto 3 \wedge e \mapsto 4 \wedge f \mapsto 3 \wedge return \mapsto 4$
3, 0, 0	3	$d \mapsto 3 \wedge e \mapsto 0 \wedge f \mapsto 0 \wedge return \mapsto 3$
 5, 5, 4	5	$d \mapsto 5 \wedge e \mapsto 5 \wedge f \mapsto 4 \wedge return \mapsto 5$

Result: **sat for PC3, PC1**

Why Not Execute the Programs?

```
1 private String getPart(String s, char c) {  
2     int index = s.lastIndexOf(c);  
3     return s.substring(0, index);  
4 }
```

Input	Output	Result
“log.txt”	“log”	sat , $c \mapsto \text{'.'}$

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Ranking	PageRank algorithm	Partial Matching

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Ranking with Partial Matches

Let P be a program

Let Q_P be the paths in a program

Let LS be a set of input/output examples

Let LS_{sat} be the set of input/output examples satisfied by a path in Q_P

Let Q_{sat} be the set of paths in a program that satisfy some $ls \in LS$

	$ LS_{sat} = \emptyset$	$LS_{sat} \subset LS$	$LS_{sat} = LS$
$ Q_{sat} = \emptyset$	–	–	–
$Q_{sat} \subset Q_P$	–	Under/Over	Over-Approx
$Q_{sat} = Q_P$	–	Under-Approx	Full Match

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Ranking with Partial Matches

```
private int getsum(int a, int b, int c){
    return a + b + c;
}
```

Input	Output	Match
3, 4, 3	4	--
3, 0, 0	3	Under-Approx

	$ LS_{sat} = \emptyset$	$LS_{sat} \subset LS$	$LS_{sat} = LS$
$ Q_{sat} = \emptyset$	—	—	—
$Q_{sat} \subset Q_P$	—	Under/Over	Over-Approx
$Q_{sat} = Q_P$	—	Under-Approx	Full Match

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Ranking with Partial Matches

```
1 private int getMax(int d, int e, int f){
2     if(d > e && d > f) {
3         return d;
4     }else if (e > d && e > f) {
5         return e;
6     }else {
7         return f;
8     }
```

Input	Output	Path	Match
3, 4, 3	4	PC3	Over-Approx
3, 0, 0	3	PCI	Over-Approx
5, 5, 4	5	---	Under/Over-Approx

	$ LS_{sat} = \emptyset$	$LS_{sat} \subset LS$	$LS_{sat} = LS$
$ Q_{sat} = \emptyset$	—	—	—
$Q_{sat} \subset Q_P$	—	Under/Over	Over-Approx
$Q_{sat} = Q_P$	—	Under-Approx	Full Match

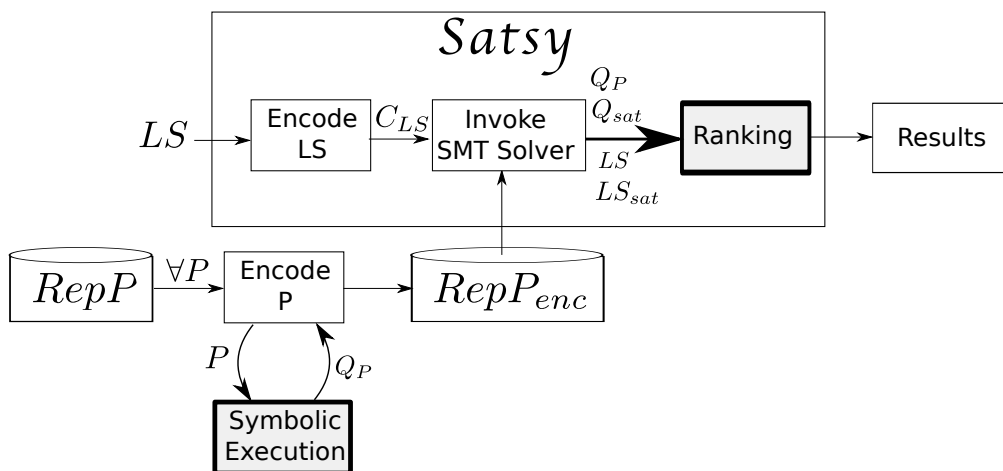
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Ranking	PageRank algorithm	Partial Matching

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Implementation



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Language Support

```
<statements> ::= (<statement>)*  
<statement> ::= <variableDeclaration> | <assignment> | <ifStatement> | <return>  
<variableDeclaration> ::= <type> <ident> ';'   
<ifStatement> ::= 'if' 'C' <expr> ')' 'C' <statements> 'J'  
              ('else' 'if' 'C' <expr> ')' 'C' <statements> 'J')*   
              ('else' 'C' <statements> 'J')?   
<assignment> ::= <type>? <ident> '=' <expr> ';'   
<return> ::= 'return' <expr> ';'   
<expr> ::= <logicalOrExpr>   
<logicalOrExpr> ::= <logicalAndExpr> ('||' <logicalAndExpr>)*   
<logicalAndExpr> ::= <equalityExpr> ('&&' <equalityExpr>)?   
<equalityExpr> ::= <relationalExpr> (('!' | '==' ) <relationalExpr>)?   
<relationalExpr> ::= <addExpr> (('<' | '<=' | '>' | '>=' ) <addExpr>)?   
<addExpr> ::= <multExpr> (('+' | '-' ) <multExpr>)?   
<multExpr> ::= <primaryExpr> (('*' | '/' | '%' ) <primaryExpr>)?   
<primaryExpr> ::= <invokeExpr> | <stringLiteral> | <charLit> | <integer> | <booleanLit>   
              | 'C' <expr> ')' | <ident>   
<invokeExpr> ::= (<ident> | <stringLiteral>) ( '.' <noarg> 'C' ')'   
              | ((<onearg> 'C' <expr> ')')   
              | ((<twoarg> 'C' <expr> '(', <expr>)? ')') )+   
<noarg> ::= 'length' | 'toLowerCase' | 'toUpperCase' | 'trim'   
<onearg> ::= 'charAt' | 'concat' | 'contains' | 'endsWith' | 'equals' | 'equalsIgnoreCase'   
          | 'indexOf' | 'lastIndexOf' | 'startsWith' | 'substring'   
<twoarg> ::= 'indexOf' | 'lastIndexOf' | 'replace'   
<type> ::= 'char' | 'String' | 'int' | 'boolean'   
<booleanLit> ::= 'true' | 'false'   
<integer> ::= ( '0' | ('1'..'9') ('0'..'9')* );
```

- Next:
 - Loops
 - Nulls
 - Concurrency
 - Objects

Evaluation

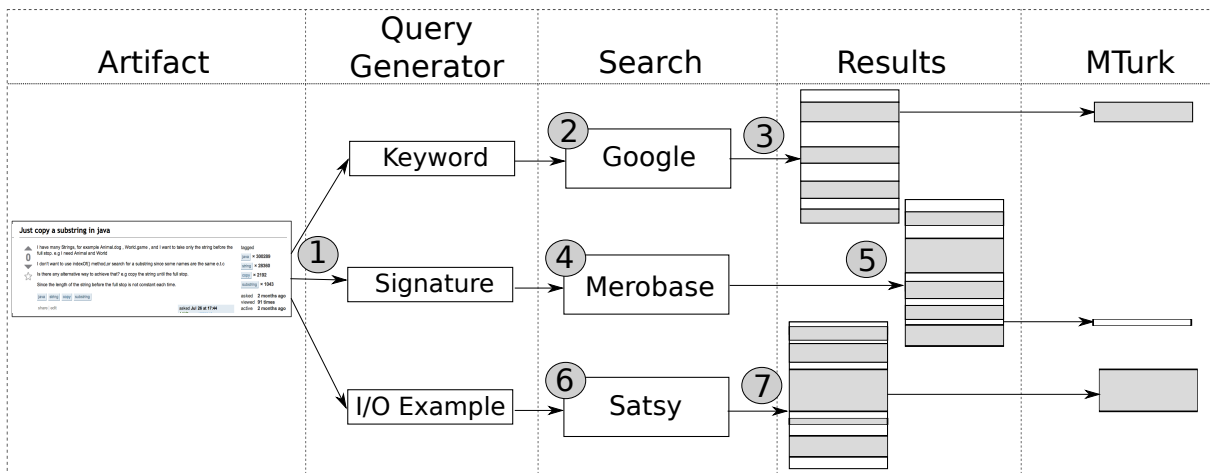
How do search results from **Satsy** compare to those found using **Google** and those found with the code-specific search engine, **Merobase**, from the *perspective of a programmer*?

Satsy Repository

- 8,430 methods scraped from GitHub
- 9,909 paths among the methods

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Evaluation



8 artifacts * 3 query generators per artifact * 3 algorithms = 720 Results

Artifacts

Q	Description
1	Check if one string contains another, case insensitive
2	Capitalize the first letter of a string
3	Determine if a number is positive
4	Trim the file extension from a file name
5	Trim the last character from a string
6	Turn a string into a char
7	Determine if a character is numeric
8	Check if one string is a rotation of another (a rotation is when the first part of a string is spliced off and tacked onto the end)

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Mechanical Turk Task

Programming Task: Given a string, trim off the last character.

Code Snippet 1: Consider the following Java code:

```
boolean isRotation(String s1,String s2) {  
    return (s1.length() == s2.length()) && ((s1+s1).indexOf(s2) != -1);  
}
```

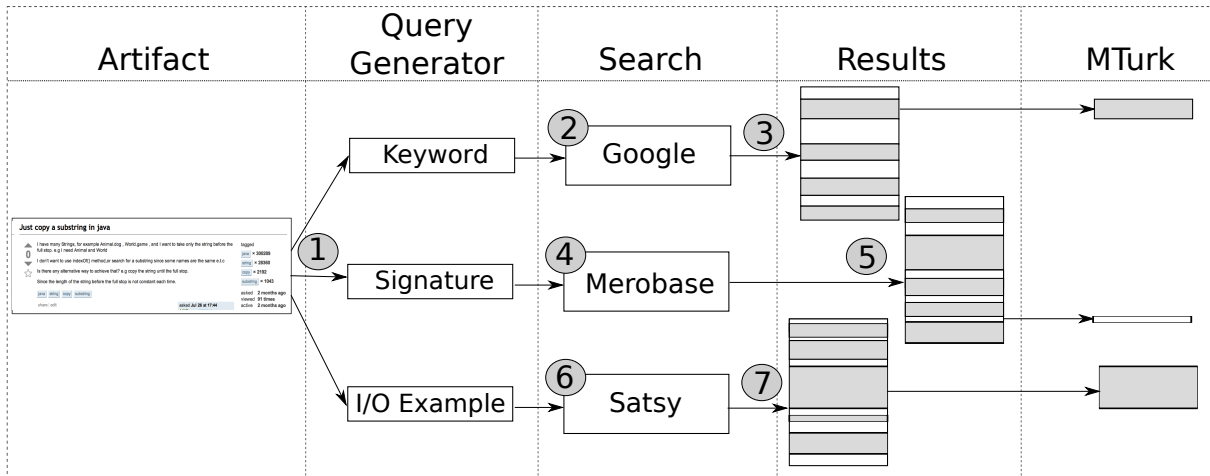
1. Is this code *relevant* to the programming task (relevance means the source code can be easily adapted to solve the problem)?

☐ Yes ☐ No

Why or why not? How could it be adapted? (requires 10+ word response)

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Evaluation



Metric: P@10, relevance among top 10 results

Results

	P@10
Google	0.633
Merobase	0.375
Satsy	0.533

Impact of Specification Size on Relevance

	Number of Input/Output Pairs			
	1	2	3	4
Satsy	0.500	0.483	0.627	0.663
			Google	0.633

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Ranking Revisited

	$ LS_{sat} = \emptyset$	$LS_{sat} \subset LS$	$LS_{sat} = LS$
$ Q_{sat} = \emptyset$	—	—	—
$Q_{sat} \subset Q_P$	—	Under/Over	Over-Approx
$Q_{sat} = Q_P$	—	Under-Approx	Full Match

Original Ranking: Full, Over, Under, Under/Over

Proposed Ranking: **Over**, **Full**, Under, Under/Over

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Hypothetical Ranking

	P@10
Google	0.633
Merobase	0.375
Satsy	0.533
<i>Satsy'</i>	0.653

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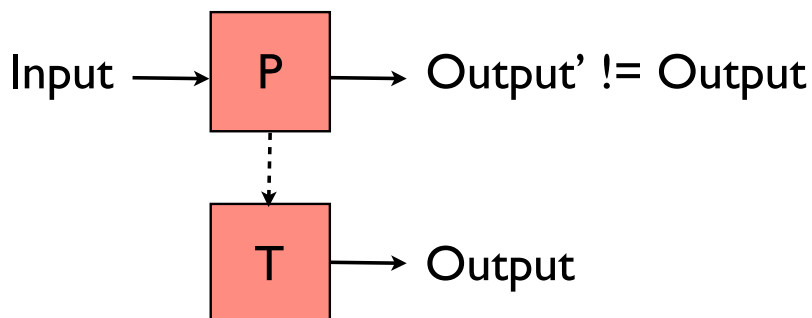
Conclusion

- More input/output examples lead to better results
- With smart ranking, Satsy could beat Google

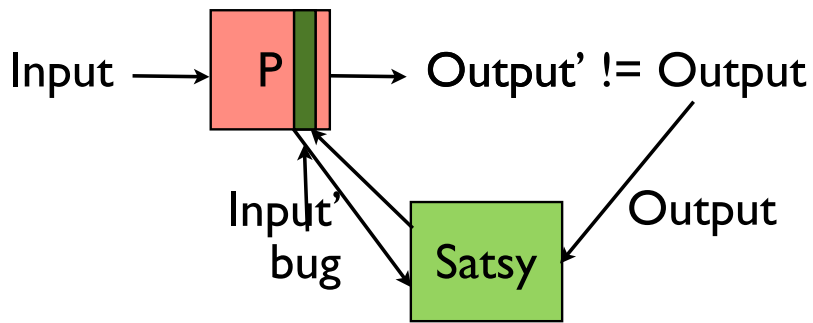
Where do we go from here?

- Increase language coverage
- Revise and evaluate ranking algorithms
- UI to facilitate user studies
(senior design team, I'm talking to you!)
- Many potential directions.....

Program Synthesis

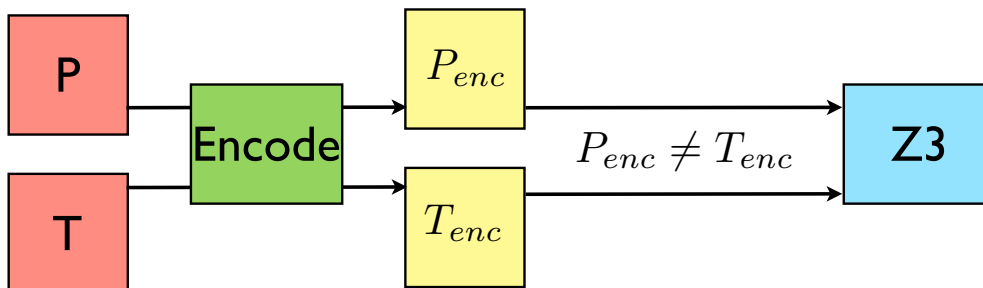


Automated Fault Fixing



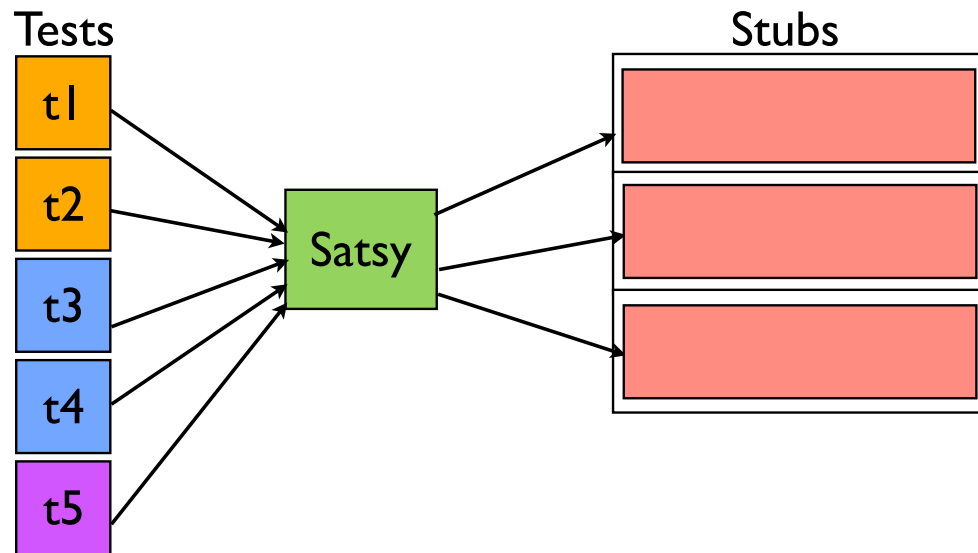
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Clone Refactoring



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Test-Driven Development



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Summary

- Introduced a code search approach using input/output
- Defined a notion of partial matching for ranking programs
- Evaluated the approach against Google and Merobase
- Discussed potential applications

Homework Assignment

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Satsy Can Help!

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Acknowledgements

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